

1 CLAIM LISTING

2
3 1. (Currently Amended) A method including:

- 4 (a) obtaining a game play result for a player in response to a game play request in a
5 game, the game play result ~~being associated with~~ specifying a prize value and
6 being obtained independently of play in a bonus round for the game;
7 (b) associating the game play result with the bonus round;
8 (c) after the game play request in the game, enabling the player to play the bonus
9 round by presenting the player with a number of selection options from which to
10 choose and enabling the player to make a selection from among the selection
11 options;
12 (d) concealing the prize value from the player during the bonus round until the player
13 makes the selection; and
14 (e) in response to the selection, displaying the prize value to the player as a result for
15 play of the bonus round.

- 16
17 2. (Previously Presented) The method of claim 1 further including obtaining an additional
18 game play result for the player in response to an additional game play request in the
19 game, the additional game play result comprising a non-bonus round game play result
20 and being associated with a respective prize value, and also including responding to the
21 non-bonus round game play result by displaying to the player the respective prize value

1 associated with the non-bonus round game play result, the non-bonus round game play
2 result not being associated with the bonus round.

3
4 3. (Original) The method of claim 1 wherein the game comprises a bingo-type game and
5 the game play result includes a bingo card pattern.

6
7 4. (Previously Presented) The method of claim 1 wherein associating the game play result
8 with the bonus round is performed in response to a random event.

9
10 5. (Previously Presented) The method of claim 1 wherein associating the game play result
11 with the bonus round is performed in response to a predetermined event.

12
13 6. (Previously Presented) The method of claim 1 wherein associating the game play result
14 with the bonus round is performed according to a predetermined relationship between the
15 game play result and the bonus round.

16
17 7. (Previously Presented) The method of claim 1 wherein:

18 (a) presenting the player with the number of selection options from which to choose
19 during the bonus round includes presenting a graphical depiction of a number of
20 objects, and where the selection identifies a respective one of the objects; and

1 (b) displaying the prize value to the player includes displaying a graphical depiction
2 in which the prize value is displayed in connection with the respective one of the
3 objects in response to the selection.
4

5 8. (Previously Presented) The method of claim 1 wherein:

6 (a) presenting the player with the number of selection options from which to choose
7 during the bonus round includes presenting a graphical depiction of a number of
8 objects representing respective participants in a contest; and

9 (b) displaying the prize value to the player includes presenting a graphical depiction
10 of an outcome of the contest responsive to the selection.
11

12 9. (Currently Amended) A system including:

13 (a) a player station being operable to generate a game play request in a game in
14 response to an input by a respective player, the player station including a display
15 device;

16 (b) a game server operable to obtain a game play result for the game play request, the
17 game play result ~~being associated with~~ specifying a prize value and being
18 determined independently of play in a bonus round for the game; and

19 (c) a display controller for enabling the player to play the bonus round after the game
20 play request by causing the display device to present the player with a number of
21 selection options from which to choose and to enable the player to make a
22 selection from among the selection options, the display controller also for causing

1 the display device to conceal the prize value from the player during the bonus
2 round until the player makes the selection, and to display the prize value to the
3 player as a result for play of the bonus round in response to the selection.
4

5 10. (Previously Presented) The system of claim 9 further including a bonus association
6 controller for associating the game play result with the bonus round.
7

8 11. (Previously Presented) The system of claim 10 wherein the bonus association controller
9 associates the game play result with the bonus round in response to a random event.
10

11 12. (Previously Presented) The system of claim 10 wherein the bonus association controller
12 associates the game play result with the bonus round in response to a predetermined
13 event.
14

15 13. (Original) The system of claim 10 wherein the bonus association controller is located
16 with the game server.
17

18 14. (Original) The system of claim 10 wherein the bonus association controller is located
19 with the player station.
20

21 15. (Previously Presented) The system of claim 9 wherein the display controller presents the
22 player with the number of selection options by presenting a graphical depiction of a

1 number of objects, and wherein the player station responds to the selection by presenting
2 a graphical depiction in which the prize value is displayed in connection with one of the
3 objects which is identified by the selection .
4

5 16. (Previously Presented) The system of claim 9 wherein the display controller presents the
6 player with the number of selection options by presenting a graphical depiction of a
7 number of objects representing respective participants in a contest, and wherein the
8 player station responds to the selection by presenting a graphical depiction of an outcome
9 of the contest.
10

11 17. (Original) The system of claim 9 wherein the display controller is also operable to cause
12 the display device to display a non-bonus game play result to the game player in response
13 to the receipt of the non-bonus game play result.
14

15 18. (Currently Amended) A program product for communicating a game play result to a
16 player, the game play result being associated with a bonus round, specifying [[and with]]
17 a prize value, and being obtained in response to a game play request in a game
18 independently of play in the bonus round for the game, the program product being stored
19 on a computer readable medium and including:

20 (a) selection option display program code for enabling the player to play the bonus
21 round in response to the game play result by causing a player display device to

1 present the player with a number of selection options from which to choose and
2 by enabling the player to make a selection from among the selection options; and
3 (b) bonus round display program code for causing the player display device to
4 display the prize value ~~associated with~~ specified by the game play result to the
5 player in response to the selection, the prize value ~~associated with~~ specified by the
6 game play result being displayed as a result for the play of the bonus round.

7
8 19. Canceled

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10 20. (Previously Presented) The program product of claim 18 further including bonus round
11 associating program code for associating the game play result with the bonus round.

12
13 21. (Previously Presented) The program product of claim 18 wherein the bonus round
14 associating program code associates the game play result with the bonus round in
15 response to an event unrelated to the game play result.

16
17 22. (Previously Presented) The program product of claim 18 wherein the selection option
18 display program code causes the player display device to present a graphical depiction of
19 a number of objects from which the player selects, and wherein the bonus round display
20 program code causes the player display device to present a graphical depiction in which
21 the prize value is displayed in connection with a respective one of the objects and the
22 selection identifies the respective one of the objects.

1 23. (Currently Amended) The program product of claim 18 wherein the selection option
2 display program code causes the player display device to present a graphical depiction of
3 a number of contestants from which the player selects, and wherein the bonus round
4 result display program code causes the player display device to present a graphical
5 depiction in which the [[the]] prize value is displayed in connection with an outcome of a
6 contest between the number of contestants and wherein the selection identifies a
7 respective one of the contestants.

8
9 24. (New) The method of claim 1 further including performing a table look up to identify the
10 prize value specified by the game play result.